Once there was a clam named Stripey. He lived with a Pteranodon named AJ-Claire, in big, pink mansion in the Cosima Jungle. Stripey was really good at soccer. He was the best soccer player in America.
One day, AJ-Claire was trying to build a car, but she realized that she needed an engine. AJ-Claire asked Stripey to go to the desert and find the Cave of Many Torches, so that he could ask Carpet the Giraffe for an engine. AJ-Claire warned Stripey not to go near the Clamper Factory, where they can find clams and make them into jewelry.
It was a summer night, hot and moist and there were dangerous coyotes everywhere.
Stripey packed a map, some rope, a grappling hook and a book of magic spells in case he got into trouble. Stripey gave AJ-Claire a hug and said, “I’ll be back.”
When Stripey stepped out the door, he saw shadows everywhere, and he felt scared. He walked for 3 miles and then he stopped because he could hear the sound of the factory.
Suddenly, Stripey smelled the worst, most awful smell of skunk spray! He just had to get away from that smell! But when he turned to get away from that smell, he ran right into the Factory!
Before Stripey had a chance to turn away, he was caught in a trap made of metal. It was big!
Just then, Stripey heard, “Clump, clump, clumpity clump!” It was coming closer. He looked up, and it was Ethan the Cheetah, the owner of the Clamper Factory. Oh no!

Ethan said, “I am going to eat you with tomato sauce make your shell into a beautiful necklace!”
Stripey thought quickly and said, “Why don’t we have a soccer contest first, and if I win you can let me go. And if you win, you can eat me!”

Ethan said, “Okay.”
The soccer field was right near the Cave of Many Torches. It was 2 miles away. The game lasted for 3 hours!
In the end, Stripey got 4 points, and Ethan had only 2. Stripey won the contest!
Ethan was really mad that he lost, so he tried to chase Stripey. But just then, Carpet the Giraffe came out of the cave. “Stop chasing Stripey, Ethan!”
Carpet the Giraffe gave Stripey an engine from his cave, and because he wanted Stripey to get home safely, he put Stripey right up on his back. They used the rope to tie both Stripey and the engine onto Carpet’s back so they could easily hold on for the whole ride home.
At last, after using the map to find the quickest way home, Stripey looked on page 16 of the Magic Spell book, and there was a spell for putting engines into cars! The magic worked in no time at all and they had a wonderful new car!
The first thing they did was to give Carpet the Giraffe a ride home.
On the way back, they bought some snacks so they had a picnic that night under the stars.